Bullying has to STOP! PRotoTYPe

Bullying prevention programme

User Manual for Games: PROTOTYPE Project

Welcome to the **PROTOTYPE Project Games**

This manual provides guidance on how to navigate and maximize the learning experience from the two innovative games developed under the Erasmus+ PROTOTYPE project. These games are designed to educate students aged 15-18 about the dynamics of school-based bullying, with a focus on interactions involving students, teachers, and administrators.

Accessing the Games

- **Game 1**: https://view.genial.ly/65060f39e7c8e6001171fb38

- **Game 2**:https://view.genial.ly/65ea3330cb2295001419f7fd

Please ensure you have a stable internet connection for an optimal gaming experience.

Game Features

Both games feature interactive scenarios that simulate real-life situations where bullying can occur within a school environment, including unique cases involving authority figures and peers. Here's what you can expect:

1. **Interactive Campus Environment:** You can explore various locations within a virtual school setting
2. **Scenario-Based Modules:** You can engage in different scenarios for potential bullying situations from student-to-teacher and teacher-to-student and make decisions that can change the course of event.
3. **Educational Content:** You can access information and tutorials through interactive content that will help you understand more about bullying and its effects.
4. **Feedback System:** You will receive immediate feedback based on your decisions to help you understand the impact of your actions.

How to Play

Starting the Game:
- Open the game using the provided links.
- Click on the "green arrow" to start.

Navigating the Game:
- Use simple point-and-click controls to move around and choose between the options.

Making Decisions:
- You will be presented with two choices during scenarios that involve bullying.
- Choose your actions wisely as they will affect the game's outcome and the feedback you receive.

Support and Feedback

Should you encounter any issues or have feedback to improve the game, please contact the support team through the provided channels in the game portal.

Thank you for participating in the PROTOTYPE project and contributing to a better understanding and management of school-based bullying.

Let's make a positive impact together!